

	WEEK 1+2 6 + 13/9/21	WEEK 3 20/9/21	WEEK 4 27/9/21	WEEK 5 4/10/21	WEEK 6 11/10/21	WEEK 7 18/10/21
WOW	Stay and Play sessions					Fabulous Finish: Nursery Rhymes Queen of Hearts Tea Party
FOCUS	Baseline activities/Nursery Rhymes					
CL	Linked to Literacy. Listen to and join in with the nursery rhymes.					
	Linked to P&C: Model talking while playing, engaging children in a conversation. Introduce active listening and model what good listening looks like. Ask questions about the body e.g. how many hands do you have?	Speaking and listening games e.g. 'Simon Says'.	Linked to Maths. Listen to ICW sentences to sort objects. E.g. find the green frog, where is the big duck etc. Linked to UW. Discuss own experiences.	Linked to Maths. Use positional language to put characters into different positions. Linked to UW. Discuss own experiences.	Look at pictures of people doing different things and discuss what they are doing using sentence stem – The ... is ... e.g. the queen is sleeping. Linked to UW. Discuss own experiences.	
PSED	Explain 'Our Recipe for a Fantastic School' using different scenarios and role-play. Embed Classroom Routines and Expectations. Introduce the CLEAN GANG to learn how to wash and dry hands properly. Carry out the washing hands activity.	SHINE Value: Success Giraffes can't dance Thinking of how Gerald the giraffe likes to dance, discuss what we like to do.	SHINE Value: Happiness Have You Filled a Bucket Today? Introduce feelings puppets activity. Discuss when we have felt happy, sad etc. Thinking about how to make someone happy, create a card/picture for someone we love.	SHINE Value: Independence So Big Role play turn taking and sharing with board games. Learn about Harvest.	SHINE Values: Nurture The Smartest Giant in town. Discuss how we have helped others like Georges' friends helped him. Revisit the CLEAN GANG to learn about the importance of brushing teeth. Model brushing a doll's teeth.	SHINE Values: Enthusiastic The Tunnel Have a tunnel on the screen, read the part of the story when Jack 'says let's see what is at the other end'. Ask what could be on the other side of the tunnel? Have children close their eyes and imagine what they could see. Act out ideas of what could be there.
	PD	Across half-term, access a range of gross motor skills activities e.g. painting with brushes and water, using brooms with bubbly water, making large circles using chalks etc. Across half-term, access a range of fine motor skills activities e.g. threading activities, using tweezers, potato mashers, puzzles, small construction, etc. Developmental movement play.				

L	Nursery Rhymes: Our Bodies week	Nursery Rhymes: Movement week	Nursery Rhymes: Bug week	Nursery Rhymes: Farm week	Nursery Rhymes: Caring week	Nursery Rhymes: Kings and Queens week
	<p>Throughout the week, learn the nursery rhymes: Head, shoulders knees and toes Tommy thumb I've got a body</p> <p>Introduce the book corner and model looking at books independently.</p> <p>Draw a picture - Create a self-portrait</p>	<p>Throughout the week, learn the nursery rhymes: Open shut them Teddy bear, teddy bear The grand old duke of York</p> <p>Create pictures of their hands, teddy bears and soldiers.</p> <p>Introduce Word Aware.</p>	<p>Throughout the week, learn the nursery rhymes: Tiny Caterpillar Incy, Wincy spider Wiggly Woo</p> <p>Draw pictures of their favourite bug.</p> <p>Introduce 'Helicopter Stories' - Adults to model orally telling a story while another adult writes it down. Gradually introduce writing role play stories that children make up.</p> <p>Read the stories created as a group.</p>	<p>Throughout the week, learn the nursery rhymes: Baa, Baa, black sheep Old MacDonald had a farm Dingle dangle scarecrow</p> <p>Play rhyming games with animal names e.g. cat, bat, rat Dog, frog, log</p> <p>Draw pictures of their favourite animal.</p>	<p>Throughout the week, learn the nursery rhymes: Miss Polly had a dolly Humpty Dumpty Jack and Jill</p> <p>Sequence pictures from the rhymes – beginning, middle, end.</p> <p>Use representational writing to write a get well soon card to Dolly, Humpty Dumpty or Jack.</p>	<p>Throughout the week, learn the nursery rhymes: Sing a song a sixpence The Queen of Hearts There was a princess long ago</p> <p>Use representational writing to write invitations to our party.</p> <p>Writing assessment - Draw a picture of their family and use representational writing to write about them.</p>
Phase 2 Phonics with Phase 1 alongside.						
M	<p>Carry out a variety of open ended number and shape activities.</p>	<p>Introduce the rhyme: Hickory Dickory Dock.</p> <p>Play shape or size sorting games e.g. shape monsters on Topmarks.</p>	<p>Introduce the rhyme: 5 Little Speckled Frogs.</p> <p>Use Numberblocks to introduce the number 1.</p> <p>Play treasure hunt games – find 1 leaf, 1 shell etc.</p> <p>Link to PSED: Make feelings puppets by drawing around 2D shapes.</p> <p>Look at the sizes of different worms.</p>	<p>Introduce the rhyme: 5 Little Ducks.</p> <p>Revisit the number 1.</p> <p>Introduce the writing patter for the number 1.</p> <p>Linked to CL – play listening games to find 1 of each item e.g. 1 green frog, 1 big duck.</p> <p>Use shapes to make farm animal pictures.</p>	<p>Introduce the rhyme: 5 Little Monkeys.</p> <p>Use Numberblocks to introduce the number 2.</p> <p>Play treasure hunt games – find 2 leaves, 2 shells etc.</p> <p>Using the rhymes of the week, use positional language to put the characters in different places e.g. Dolly IN bed, Humpty ON the wall.</p>	<p>Introduce the rhyme: 5 current buns.</p> <p>Revisit number 2.</p> <p>Introduce the writing patter for the number 2.</p> <p>Introduce subitizing – subitize for numbers 1 and 2.</p> <p>Use rhyme to explore money.</p>

<p>UW</p>	<p>While playing, engage children in conversations about themselves and their families.</p> <p>Explore using our senses and describe what we can see, hear, feel, inside and out.</p>	<p>Go on a bug hunt. Talk about other bugs that they might find.</p> <p>Discuss how we can care for the animals we find.</p> <p>Introduce the weather chart and discuss the weather each day.</p>	<p>Discuss whether the children have ever been to a farm or seen farm animals.</p> <p>Look at the farm environment and see how it is similar/different to where we live.</p>	<p>Discuss whether the children have ever been hurt or poorly. What happened, how did they get better?</p> <p>Introduce the gardening areas, discussing how we can care for the environment and the things we grow.</p>	<p>RE: What happens when a baby is born? Christian Baptism.</p>
<p>EAD</p>	<p>Explore mixing colours in different ways to create e.g. powder paint outside or mixing paint under cling film.</p> <p>Introduce and model a variety of creative activities, including the creative resources, junk modelling and woodwork.</p> <p>Sing songs and engage in simple rhythm activities.</p> <p>Introduce and model role-play area.</p> <p>Introduce and model loose parts play.</p> <p>Linked to Literacy – Draw a self-portrait and paint a self-portrait.</p>	<p>Introduce the musical instruments.</p> <p>Use creative resources to make different bugs.</p> <p>Linked to Literacy – Introduce Helicopter stories.</p>	<p>Use a feely bag to explore different animal feel materials e.g. wool, fur, leather.</p> <p>Make paper plate farm animal role play masks.</p>	<p>Pretend to take care of the dolls.</p> <p>Decorate a 'Humpty Dumpty' egg.</p>	<p>Role play being kings and queens.</p> <p>Make a crown ready for the party.</p>